

Chapter 5.

# Scheme Extensions Da thru Iz

Topic: Ignore

## ds:debug

Scheme Extension:	Deformable Surfaces	
Action:	Prints parameters of a deformable model.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	(ds:debug owner [target=1])	
Arg Types:	owner	entity
	target	integer
Returns:	unspecified	
Errors:	None	
Description:	<p>Prints a report of the target deformable model parameters belonging to the owner.</p> <p>The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:</p> <ul style="list-style-type: none"><li>1 = active deformable model</li><li>2 = root deformable model</li><li>-1 = active deformable model and offspring</li><li>-2 = root deformable model and offspring</li></ul> <p>Otherwise, the target is the deformable model whose tag identifier equals target.</p> <p>owner ACIS face or edge on which the deformable model lives.</p> <p>target specifies which deformable model to use in a patch hierarchy.</p>	



# ds:elevate-degree

Scheme Extension:	Deformable Surfaces	
Action:	Increases the polynomial degree of a deformable model's basis functions.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	<pre>(<b>ds:elevate-degree</b> owner [target=1] [continuity-flag=0])</pre>	
Arg Types:	owner	entity
	target	integer
	continuity-flag	integer
Returns:	unspecified	
Errors:	None	
Description:	Increments by one the degree of the basis functions of the target deformable model belonging to owner.	

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

The **continuity-flag** specifies if the element-to-element continuity level is to be preserved or changed when the element degree is incremented. Higher degree elements can support higher element-to-element continuity. When **continuity-flag** is 0, the inter-element continuity is preserved. When **continuity-flag** is 1, the inter-element continuity is increased.

Only when **continuity-flag** is 0 and inter-element continuity is preserved can the returned shape exactly equal the input shape. Changing the inter-element continuity will change the shape by a small amount, which may be surprisingly large for some cases of NURB (or NUB) curves and surfaces.

When **cont-flag** is 1, one degree of freedom (dof) is added to each axis of the surface. So a 6x6 control point surface will become a 7x7 control point surface. So if a bi-cubic 6x6 control point surface initially composed of an array of 3x3 elements is used as input, then the modified surface is a 9x9 control point surface.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

continuity-flag specifies if the element-to-element continuity level is to be preserved or changed when the element degree is incremented.

Limitations: None

Example:

```
; ds:elevate-degree
; Create a low-order B-spline face and use this
; function to increase the order of its deformable
; model. Make a low-order test face.
; (4x4 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
(define erase (entity:erase dsmodell))
;; erase
(define drawstate (ds:set-draw-state dsmodell 2
    ds-draw-cpts))
;; drawstate
; The face should only have 4 (2x2) control points.
; Increase the basis polynomial degree to 3.
(ds:elevate-degree dsmodell 2)
;; ()
(ds:get-shape-dofs dsmodell)
;; (81 9 9 (1.73686342001475e-013
; -8.49755921010498e-01
; .
; . (entire return is displayed in Scheme window)
; .
;; 000000000041 ...))
(ds:elevate-degree dsmodell 2)
;; ()
; The face now has 16 (4x4) control points.
; Use ds:debug to examine the changes.
```

## ds:end-sculpting

Scheme Extension: Deformable Surfaces

Action: Removes and deletes the nonpersistent deformable surface model from an entity.

Filename: adm/ds\_scm/dsscm.cxx



Filename:	adm/ds_scm/dsscm.cxx				
APIs:	api_dm_get_attrib_dm2acis				
Syntax:	( <b>ds:extrapolate</b> owner target=1)				
Arg Types:	<table> <tr> <td>owner</td><td>entity</td></tr> <tr> <td>target</td><td>integer</td></tr> </table>	owner	entity	target	integer
owner	entity				
target	integer				
Returns:	unspecified				
Errors:	None				
Description:	<p>Extends the domain of the <b>target</b> deformable model by 5% in all possible directions.</p> <p>The <b>target</b> argument specifies which deformable model to use in a patch hierarchy. Valid values for <b>target</b> are:</p> <ul style="list-style-type: none"> <li>1     = active deformable model</li> <li>2     = root deformable model</li> <li>-1    = active deformable model and offspring</li> <li>-2    = root deformable model and offspring</li> </ul> <p>Otherwise, the <b>target</b> is the deformable model whose tag identifier equals <b>target</b>.</p> <p>This extension recalculates the control point locations so that the original portion of the surface maintains its current shape. Faces with closed, periodic, or singular edges cannot be extended in those directions but are extended in directions across edges which are not so constrained.</p> <p>A deformable model within a multi-surface mesh will not be extrapolated. Trying to do so will not change the database in any manner and result in signaling the system error DM_MULTI_SURF_EXTRAPOLATE.</p> <p><b>owner</b> ACIS face or edge on which the deformable model lives.</p> <p><b>target</b> specifies which deformable model to use in a patch hierarchy.</p>				
Limitations:	Can't extrapolate a deformable model within a multi-surface mesh.				

Example:

```
; ds:extrapolate
; Extends the domain of the surface by 5% in each
; possible direction.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a pt-cstrn at the center and track it.
(define cc1 (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; cc1
(ds:set-pt-xyz dsmodell cc1 0
  (position 18 18 35))
;; 8
; Compute a new deformable model position.
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Original

; Extrapolate the surface by 5%.
(ds:extrapolate dsmodell 1)
;; ()
(ds:solve dsmodell 1 1)
;; ()
; The shape remains the same.
; OUTPUT Result
```

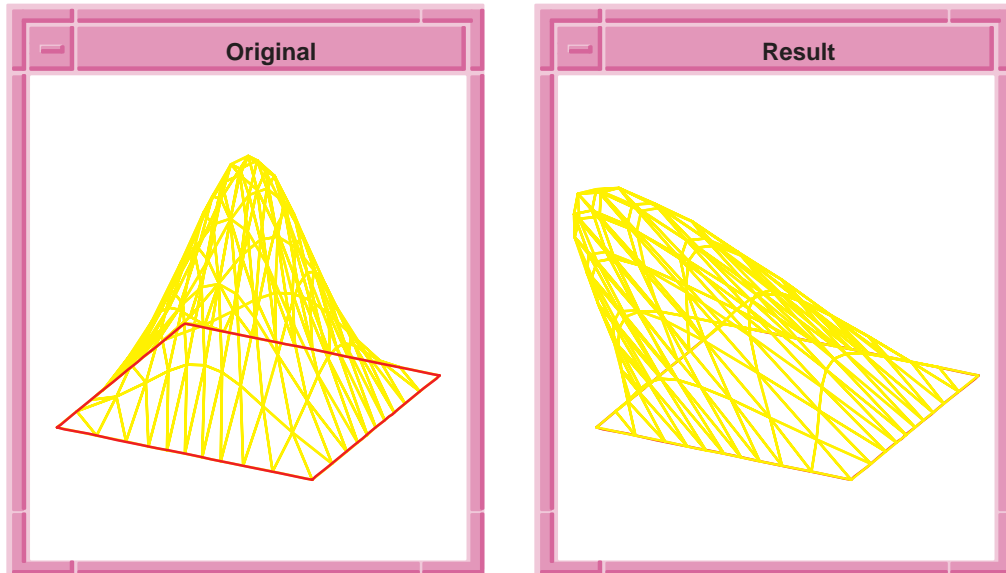


Figure 5-1. ds:extrapolate

## ds:gen-path

Scheme Extension: Deformable Surfaces

Action: Creates a list of sampled positions and time stamp for each position taken from the trajectory of a flying particle.

Filename: adm/ds\_scm/dsscm.cxx

APIs: None

Syntax: `(ds:gen-path [start-time=0 stop-time=3600  
store-count=121  
integration-count=3])`

Arg Types:	start-time	real
	stop-time	real
	store-count	integer
	integration-count	integer

Returns: integer

Errors: None



**Description:** Creates a list of regularly sampled positions generated through a time integration of the equations of motion for a powered particle. This function is only a convenience for making test-cases to be used in the construction of deformable curve spring-set loads.

`start-time` is the starting time in seconds (default 0.0). `stop-time` is the stop time in seconds (default 3600). `store-count` is the stored time step count; The default is 121. `integration-count` is the integration steps per store; The default is 3.

This returns a list consisting of an integer for the point count, a list of time values, and a list of positions.

`start-time` is the starting time in seconds.

`stop-time` is the stop time in seconds.

`store-count` is the stored time step count.

`integration-count` is the integration steps per store.

**Limitations:** None

**Example:**

```
; ds:gen-path
; Use a set of point locations defined by the
; function (ds:gen-path) to mold the shape of
; of a deformable curve with a spring-set load.
; Use ds:gen-path to make positions and time samples.
(define samp-pts1 (ds:gen-path 0 650 121 3))
;; samp-pts1
; Build a deformable curve.
(define dsmodell1
  (ds:test-edge 25 36 0 0 3 0.0 0.0 650))
;; dsmodell1
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell1))
;; erase
; Add a spring set to the deformable curve
; domain-points list, position points list,
; gain.
(define spr1 (ds:add-spring-set dsmodell1 1
  (cadr samp-pts1) (caddr samp-pts1) 100))
;; spr1
; Toggle the end point constraints off so the ends
; can move to the sampled data.
(ds:toggle-cstrn dsmodell1 1)
```



Returns: integer

Errors: None

Description: Returns the tag identifier number for the active patch within the deformable model patch hierarchy associated with the input owner.

Making the query on an owner without a deformable model causes a deformable model to be added to the entity and a tag identifier value is returned.

owner ACIS face or edge on which the deformable model lives.

Limitations: None

Example:

```
; ds:get-active-patch
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()

; Add a pt-cstrn at the center of the parent and
; track it.
(define ccl (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; ccl
(ds:set-pt-xyz dsmodell ccl 0
  (position 18 18 10))
;; 8
; Compute a new deformable model position
(ds:solve dsmodell 1 1)
;; ()

; Add a patch to the parent shape.
; The new patch becomes the active shape.
(define patch1 (ds:add-patch dsmodell 1 1
  (par-pos 0.3 0.3) (par-pos 0.5 0.5)
  (par-pos 0.7 0.7) 3))
;; patch1
```

```

; Add and track a pt-cstrn on the patch.
(define cc2 (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; cc2
(ds:set-pt-xyz dsmodell cc2 0
  (position 18 18 36))
;; 8
; Compute a new deformable model position
(ds:solve dsmodell 1 -3)
;; ()

; Find the tag identifier value of the active patch
(ds:get-active-patch dsmodell)
;; 8

```

## ds:get-alpha

Scheme Extension: Deformable Surfaces

**Action:** Gets a list of (au, av, atheta) for deformable surfaces and a list of (au) for deformable curves.

**Filename:** adm/ds\_scm/dsscm.cxx

**APIs:** api\_dm\_get\_attrib\_dm2acis

**Syntax:** (**ds:get-alpha** owner [target=1])

<b>Arg Types:</b>	owner	entity
	target	integer

**Returns:** (real ...)

**Errors:** None

**Description:** Returns a list of (au, av, atheta) surfaces and a list of (au) for deformable curves. These are the owner and target resistance to stretch parameters.

au is the resistance to stretch in the parametric  $u$  direction and av is the resistance to stretch in the parametric  $v$  direction. When  $au = av$ , the surface has homogeneous properties. The resistance to shape is the same in all parametric directions. When  $au$  is not equal to  $av$ , the inhomogeneous material property behavior is rotated within the surface by the angle,  $atheta$ , given in degrees.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```

; ds:get-alpha
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Ensure that the dof state is current.
(ds:solve dsmodell 1)
;; ()
; Get the alpha state for the surface.
(ds:get-alpha dsmodell 1)
;; (1 1 0)

```

## ds:get-beta

Scheme Extension: Deformable Surfaces

Action: Gets a list of (bu, bv, btheta) for deformable surfaces and returns a list of (bu) for deformable curves.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrb\_dm2acis

Syntax: (**ds:get-beta** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: (real ...)

Errors: None

Description: Returns a list of (bu, bv, btheta) for deformable surfaces and returns a list of (bu) for deformable curves. These are the owner's target deformable model's resistance to bending parameters.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

In deformable surfaces, bu is the resistance to stretch in the parametric  $u$  direction and bv is the resistance to stretch in the parametric  $v$  direction. When bu equals bv, the surface has homogeneous properties. The resistance to shape is the same in all parametric directions. When bu does not equal bv the surface's inhomogeneous material property behavior is rotated within the surface by the angle, btheta, given in degrees.

owner ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```

; ds:get-beta
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Ensure the dof state is current.
(ds:solve dsmodell 1)
;; ()
; Get the beta state for the surface.
(ds:get-beta dsmodell 1)
;; (5 5 0)

```

## ds:get-child-tag

Scheme Extension:	Deformable Surfaces, DML Tags	
Action:	Returns the tag number of the target deformable model's child or -1 for none.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	<b>(ds:get-child-tag</b> owner [target=1])	
Arg Types:	owner	entity
	target	integer
Returns:	integer	
Errors:	None	
Description:	Returns the tag identifier for the target deformable model's child or -1 for none.	
	The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:	
	1	= active deformable model
	2	= root deformable model

Otherwise, the target is the deformable model whose tag identifier equals target.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-child-tag
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()

; Add two rectangular patches to the child shape.
; The new patch becomes the active shape.
(define patch1 (ds:add-patch dsmodell 2 1
  (par-pos 0.1 0.1) (par-pos 0.3 0.3)
  (par-pos 0.5 0.5) 3))
;; patch1
(define patch2 (ds:add-patch dsmodell 2 1
  (par-pos 0.7 0.7) (par-pos 0.8 0.8)
  (par-pos 0.9 0.9) 3))
;; patch2

; exercise ds:get-child-tag
(ds:get-child-tag dsmodell 2)
;; 7
```

## ds:get-comb-graphics

Scheme Extension: Deformable Surfaces

Action: Gets the number of points and the gain used in the rendering of a curvature comb graphical report for a deformable model.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrb\_dm2acis





Example:

```

; ds:get-comb-graphics
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Replace the default edge constraints with a circle
; constraint.
(ds:toggle-cstrn dsmodell 1)
;; 0
(ds:toggle-cstrn dsmodell 2)
;; 0
(ds:toggle-cstrn dsmodell 3)
;; 6
(ds:toggle-cstrn dsmodell 4)
;; 6
(ds:add-circ-cstrn dsmodell 1 "position"
  (par-pos 0.5 0.5) (par-pos 0 0.3)
  (par-pos 0.3 0))
;; 7
; Render the loads, constraints, and the
; curvature reports.
(ds:get-draw-state dsmodell 1)
;; 12
; Adjust the curvature plot graphics
; to draw the comb pointing to the convex side.
(ds:set-comb-graphics dsmodell 1 20 -1.0)
;; ()
; Retrieve the curvature plot graphical parameters.
(ds:get-comb-graphics dsmodell 1)
;; (20 -1)

```

## ds:get-cstrn

Scheme Extension:

Deformable Surfaces

Action:

Gets the defining data, current behavior, and current state of a deformable model constraint.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-cstrn** owner tag)

Arg Types:	owner	entity
	tag	integer

Returns: string | string ...

Errors: None

Description: This extension retrieves all defining and current status data for an existing constraint in a deformable model. The input **owner** argument identifies the face or edge being sculpted. The **tag** identifier specifies which constraint to query. When the **tag** identifier recognizes a constraint, the deformable model in the patch hierarchy which contains the constraint is made the active deformable model. The constraint data is organized and returned as a list whose member order and allowed values are described below. The list of return items includes:

```
( patch1_tag
  patch2_tag
  behavior_string
  state_string
  rights_string
  shape1_string
  (par_pos list)
  shape2_string
  (par_pos list)
  tangent_gain_value
  integral_degree_accuracy
)
```

**patch\_tag** is the tag identifier of the patch that contains given tag object or -1 when the input tag does not identify a valid tag object.

**behavior** specifies how the constraint constrains the position and/or the cross-tangent. The behavior strings are the same for point and curve constraints, but different for link constraints. For point and curve constraints, the output is a combination of the strings, "position", "tangent", and "curvature". The presence on any string specifies the properties being constrained by the constraint. The behavior string for a link constraint reports the position and the cross tangent state for each curve in the following form:

pos\_“crv1\_pos”\_“crv2\_pos”\_tan\_“crv1\_tan”\_“crv2\_tan”

The “crv\_behavior” strings are one of: “link”, “fix”, or “off”. Where “link” means the two curves are tracking one another, “fix” means the curve is fixed and acting like a curve constraint, and “off” means the curve is unconstrained and off to deform as desired. Typical link behavior strings will be “pos\_link\_link\_tan\_off\_off”, for a C0 link constraint, “pos\_link\_link\_tan\_link\_link” for a C1 link constraint, and “pos\_fix\_fix\_tan\_link\_link” for a C1 link constraint where the surface is only off to rotate about the constraint’s own axis.

pos_link_link_tan_off_off . . . . .	for a C0 link constraint
pos_link_link_tan_link_link . . . . .	for a C1 link constraint and
pos_fix_fix_tan_link_link . . . . .	for a C1 link constraint where the surface is only able to rotate about the constraint’s own axis.

**state** specifies whether the constraint is currently on or off. The **state** argument is a string whose value is either “on” or “off”.

**rights** specifies whether the constraint may be turned off and whether the constraint may be deleted by the user interface. For example, constraints preserving boundary shapes to fit into solid models which cannot be deleted or stopped are immutable. The valid values for **rights** are:

- “deletable”
- “stopable”
- “delete\_stopable”
- “immutable”

**shape** specifies which loci of points in the deformable model are constrained. The supported constraints include point constraints and curve constraints in the form of straights, parabolas, circ, and general pcurves. A circ may be used for either an ellipse or a circle. The valid values for **shape** are:

- “point”
- “straight”
- “parabola”
- “circ”
- “curve”
- “area”

The par-pos lists are one or more par\_pos point locations that parameterize a shape. Each par\_pos location specifies a point in the domain space of the deformable model. The coordinates of any par-pos point are scaled to the range of 0.0 to 1.0. Different shapes contain different numbers of par-pos point positions as follows:

Shape	uv_pts Count	uv_pts Description
"straight"	2	has two par-pos positions: Begin <i>uv</i> point and end <i>uv</i> point.
"parabola"	3	has three par-pos positions: Begin <i>uv</i> point, tangent intersection point, and end <i>uv</i> point.
"circ"	3	has three par-pos positions: Center <i>uv</i> point, <i>a</i> axis end <i>uv</i> point, and <i>b</i> axis end <i>uv</i> point.
"area"	2	has two par-pos positions: lower-left and upper-right corners of a rectangle area. Currently, all areas are limited to simple rectangles.
tag	0	has no par-pos positions. The shape is taken from an existing load and the load is deleted.

"circ" is a closed elliptical arc defined by a center point (*uv\_ctr*), and two vectors (*uv\_a* and *uv\_b*) which mark the distance between the center point and two points on the ellipse. The shape of the curve in domain space is given by:

$$C(\theta) = uv\_ctr + uv\_a \cos(\theta) + uv\_b \sin(\theta)$$

When the *a* and *b* vectors have the same lengths the "circ" is a circle centered on the given center point. A well parameterized "circ" is best built when the *a* and *b* vectors are orthogonal to one another. For example:

$$uv\_ctr = [.5, .5], \quad uv\_a = [.2, 0], \quad uv\_b = [0, .2]$$

tang\_gain is a scaling value for the tangent vectors constrained in a curve's tangent constraint.

`integral_degree` specifies the accuracy of numerical integration used within each element. (A polynomial function of degree `integral_degree` will be integrated exactly.) An `integral_degree` value that is too large increases the computation cost and reduces the error, but an `integral_degree` value that is too small yields bad results. The `integral_degree` value is selected automatically by the deformable modeling library. For the constraints which do not use `integral_degree`, point-constraints, and area-constraints, set values to -1.

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

Limitations: None

Example:

```
; ds:get-cstrn
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a pt-cstrn at the center of the parent and
; track it.
(define cc1 (ds:add-cstrn dsmodell
  1 "point" "position" (par-pos 0.5 0.5)))
;; cc1
(ds:set-pt-xyz dsmodell cc1 0 (position 16 16 10))
;; 8
; Compute a new deformable model position.
(ds:solve dsmodell 1 1)
;; ()
(ds:get-cstrn dsmodell cc1)
;; (2 -1 2 "position" "on" "delete_stopable" "point"
;; ([par-pos 0.5 0.5]) "none" () 1 -1)
```

# ds:get-default-state

Scheme Extension: Deformable Surfaces

Action: Gets the default shape state, which is 0 when not being used, else returns 1.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-default-state** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: integer

Errors: None

Description: Gets the face's deformable model default shape state. When the return flag is 0, the default state is zeroed. When the return flag is 1, the entity is using a default shape.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

The default state is the state to which the surface is attempting to deform. The surface always deforms to the default state when its shape is computed without any loads or constraints.

Objects, like soap film for example, attempt to minimize their area. Their default state is a zero area flat element. The state of such deformable models is completely determined by the applied constraints and loads. This behavior can be mimicked in deformable surfaces by setting the default state to zero. Default states tend to be very smooth.

Most objects, like steel plates, rubber balls, and plastic baubles, have a natural default state. Loads and constraints pull the object away from its natural state. This behavior may be mimicked by capturing a non-zero default state with the command **ds:set-default-shape**.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-default-state
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
(ds:solve dsmodell 1 1)
;; ()
; The control points don't move because
; the surface is created with a default shape.
(ds:get-default-state dsmodell)
;; 1
; Replace the default edge constraints with corner
; point constraints.
(ds:toggle-cstrn dsmodell 1)
;; 0
(ds:toggle-cstrn dsmodell 2)
;; 0
(ds:toggle-cstrn dsmodell 3)
;; 6
(ds:toggle-cstrn dsmodell 4)
;; 6
(ds:add-pt-cstrn dsmodell 1 "position"
  (par-pos 0 0))
;; 7
(ds:add-pt-cstrn dsmodell 1 "position"
  (par-pos 1 0))
;; 8
(ds:add-pt-cstrn dsmodell 1 "position"
  (par-pos 0 1))
;; 9
(ds:add-pt-cstrn dsmodell 1 "position"
  (par-pos 1 1))
;; 10
```



```

; Eliminate the default state behavior.
(ds:set-default-shape dsmodell 1 0)
;; ()
(ds:get-delta dsmodell)
;; 0
(ds:solve dsmodell 1 1)
;; ()
; Control points relax to a lower energy position.
(ds:get-default-state dsmodell)
;; 0

```

## ds:get-delta

Scheme Extension:

Deformable Surfaces

**Action:** Gets a list of the owner's deformable model's resistance to displacement.

**Filename:** adm/ds\_scm/dsscm.cxx

**APIs:** api\_dm\_get\_attrib\_dm2acis

**Syntax:** (**ds:get-delta** owner [target=1])

**Arg Types:** owner entity  
target integer

**Returns:** (real ...)

**Errors:** None

**Description:** For the given owner, returns the target deformable model's resistance to displacement from the default shape parameter value for the target deformable model.

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the target is the deformable model whose tag identifier equals target.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-delta
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Ensure that the dof state is current.
(ds:solve dsmodell 1 1)
;; ()
; Get the alpha state for the surface.
(ds:get-delta dsmodell 1)
;; 0
; Specify the surface's resistance to
; displacement parameter.
(ds:set-delta dsmodell 1 0.0)
;; ()
; Get the delta state for the surface.
(ds:get-delta dsmodell 1)
;; 0
```

## ds:get-dmod-tags

Scheme Extension: Deformable Surfaces

Action: This extension returns the tags in a single deformable model.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (ds:get-tags owner owner tag)

Arg Types:	owner	entity
	tag	integer

Returns: integer ...



- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

The deformable surface degree of freedom state is updated after every call to **ds:solve**. This state information is out of date as soon as any constraints are added or removed from the surface.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-dof-state
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Ensure that the dof state is current
(ds:solve dsmodell 1)
;; ()
; Get the dof state for the surface
(ds:get-dof-state dsmodell 1)
;; (36 36 0 0 0 0)
```

## ds:get-draw-grid

Scheme Extension: Deformable Surfaces

Action: Gets the number of mesh polygons used to render the deformable shape of a deformable model.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-draw-grid** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: integer | integer ...

Errors: None

Description: Gets the number of polygons in the mesh used to render the deformable shape of a target deformable model, where:

*nu* = number of grid polygons in the *u* parametric direction

*nv* = number of grid polygons in the *v* parametric direction

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

1 = active deformable model

2 = root deformable model

-1 = active deformable model and offspring

-2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

For deformable surfaces returns (*nu nv*) and for deformable curves returns (*nu*).

owner ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-draw-grid
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell1 (ds:test-face 6 6 36 36 0))
;; dsmodell1
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell1))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell1 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
(ds:set-draw-grid dsmodell1 1 3 3)
;; ()
(ds:get-draw-grid dsmodell1 1)
;; (3 3)
```

# ds:get-draw-state

Scheme Extension:

Deformable Surfaces

Action:

Gets the combination of deformable model data to be rendered for a deformable model.

Filename:

adm/ds\_scm/dsscm.cxx

APIs:

api\_dm\_get\_attrib\_dm2acis

Syntax:

(**ds:get-draw-state** owner [target=1] flag)

Arg Types:

owner

entity

target

integer

flag

integer

Returns:

integer

Errors:

None

Description:

Gets the combination of deformable model data being rendered for the target deformable model.

The argument flag is a bitwise of the following values to display control points, gauss points (used for numerical integration), constraints, and loads.

ds-draw-cpts

draw control points bit

ds-draw-seams

draw seam constraints bit

ds-draw-cstrns

draw constraints bit

ds-draw-loads

draw loads bit

ds-draw-curve-comb

draw curve curvature comb bit

ds-draw-elems

draw element boundaries bit

The following call will cause the constraints, seams, loads, and tangents for the active deformable model to be drawn:

(ds:set-draw-state ds-model 1 (+

ds-draw-cstrn

ds-draw-seams

ds-draw-loads

ds-draw-cstrn-norms))

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

1

= active deformable model

2

= root deformable model

-1

= active deformable model and offspring

-2

= root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

**flag** is a bitwise of the following values to display control points, gauss points (used for numerical integration), constraints, and loads.

Limitations:      None

Example:

```
; ds:get-draw-state
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists
(define erase (entity:erase dsmodell))
;; erase
; Render the constraints and loads.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Render the control points
(ds:set-draw-state dsmodell 1 ds-draw-cpts)
;; ()
; Get model data.
(ds:get-draw-state dsmodell 1)
;; 1
; Render the control points and the constraints
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cpts ds-draw-cstrns))
;; ()
; Get model data.
(ds:get-draw-state dsmodell 1)
;; 5
; Render the constraints and loads.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Get model data.
(ds:get-draw-state dsmodell 1)
;; 12
```



# ds:get-dynamics

Scheme Extension:	Deformable Surfaces		
Action:	Gets the time integral data for a deformable surface model time simulation including effective mass, damping, and time step size.		
Filename:	adm/ds_scm/dsscm.cxx		
APIs:	api_dm_get_attrib_dm2acis		
Syntax:	( <b>ds:get-dynamics</b> owner [target=1] )		
Arg Types:	owner	entity	
	target	integer	
Returns:	( real . real . real )		
Errors:	None		
Description:	Gets the time step size and effective mass and damping for a face's deformable surface.		

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

Each iteration of **ds:solve face** integrates the equations of motion for a deformable surface by one time step. Large time step values leap from one equilibrium position to another. Small time step values can be used to show the system moving dynamically between equilibrium positions. Increasing the amount of damping increases the rate at which energy is taken from the system. Very large damping values will cause the system to move very slowly. Very small damping values will cause the system to ring. Increasing the system's mass will increase its tendency to ring, i.e. overshoot and bounce back. These effects can be used to create realistic time-based simulations of moving deformable objects.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations:     None

Example:

```
; ds:get-dynamics
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Change the shape by tracking a point constraint.
(define c1 (ds:add-pt-cstrn dsmodell 1
  "position" (par-pos 0.5 0.5)))
;; c1
(ds:set-pt-xyz dsmodell c1 0
  (position 18 18 30))
;; 8
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 1

; Change the dynamic parameters to cause overshoot
; and wobble in future changes in shape.
(ds:set-dynamics dsmodell 1 0.05 20.0 1.0)
;; ()
; Toggle point constraint to get the shape in motion.
(ds:toggle-cstrn dsmodell c1)
;; 8
; Repeated ds:solve calls show the surface moving
; which overshoots and bounces back to the origin.
; A programming interface with a repeating solve and
; render loop can show this as an animation.
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 2

(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 3

(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 4
```

```

(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 5

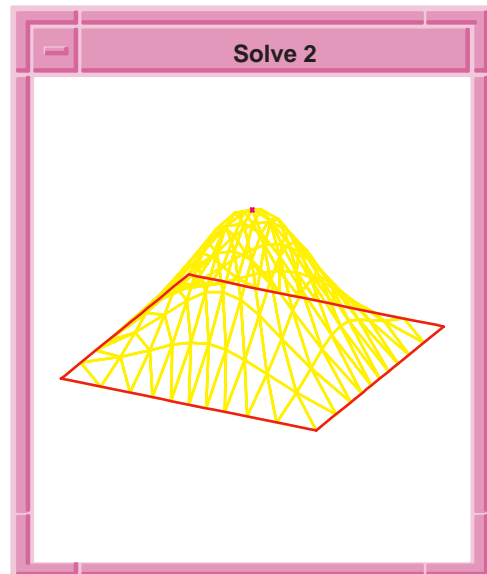
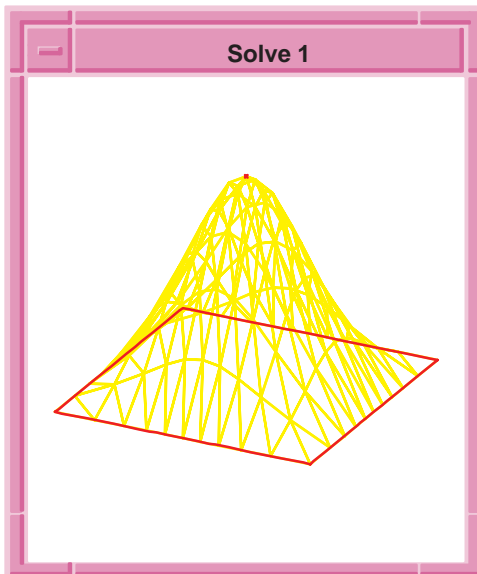
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 6

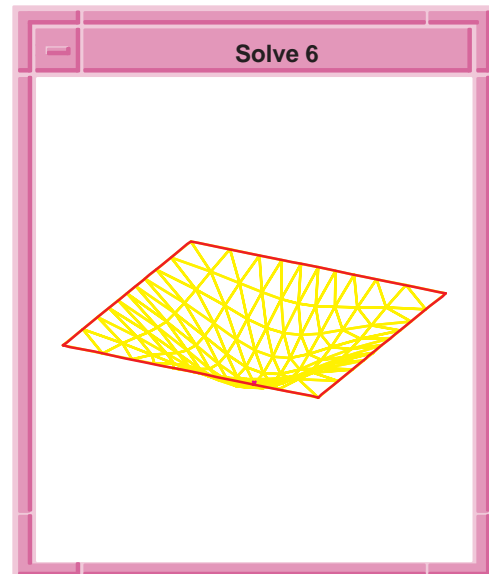
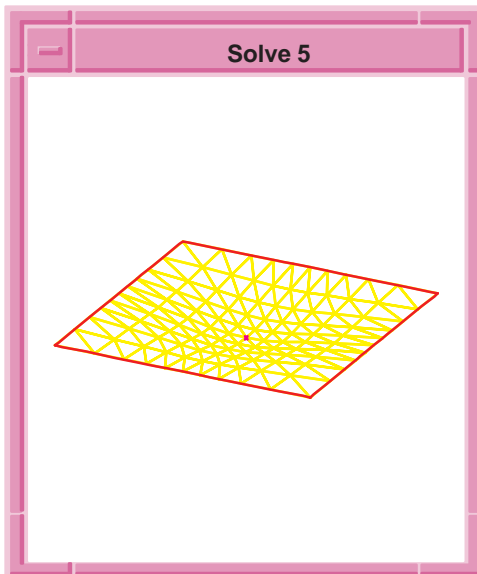
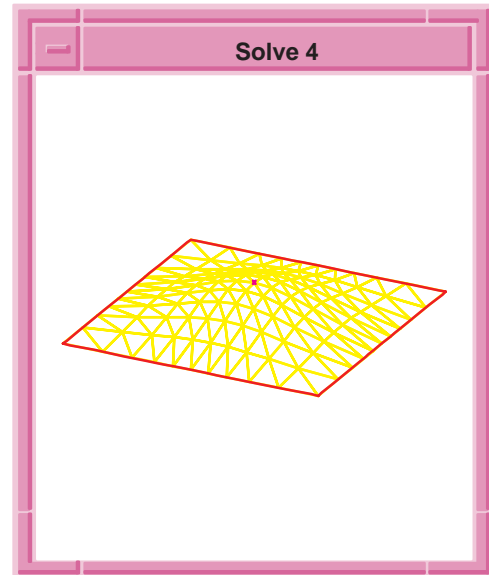
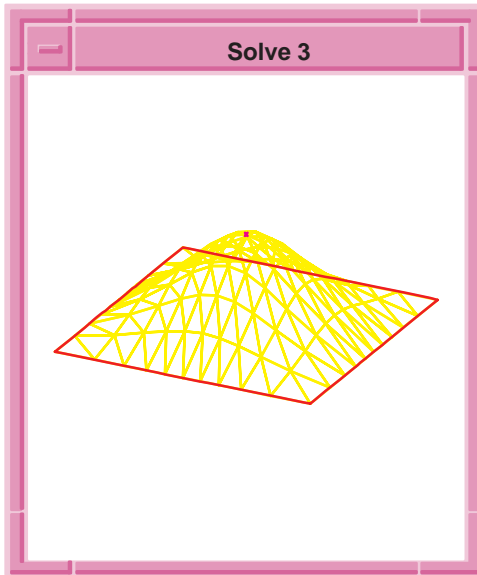
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 7

(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 8

; Use more (ds:solve) calls to see the motion decay.
; Get the current set of dynamics parameters
(ds:get-dynamics dsmodell 1)
;; (0.05 20 1)

```





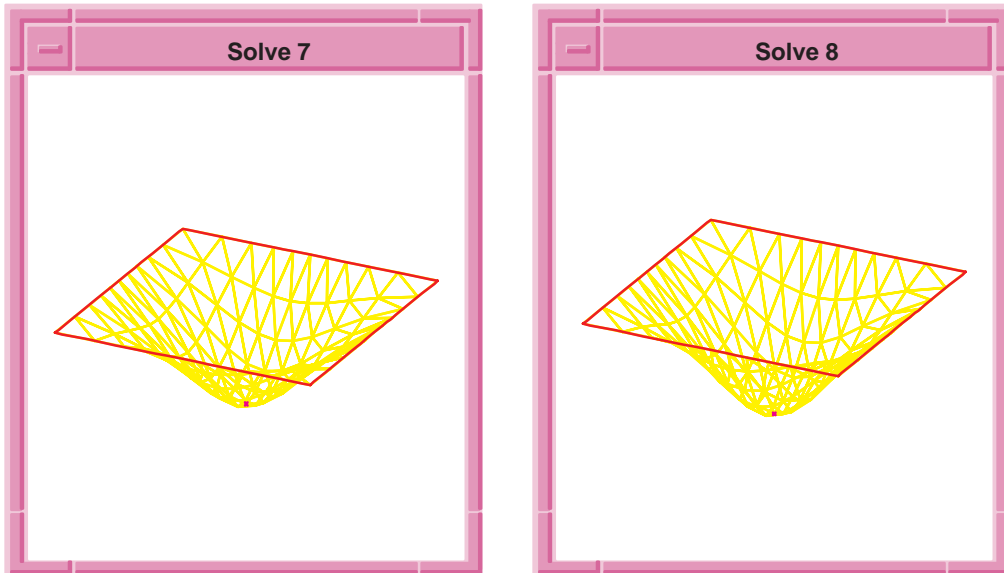


Figure 5-2. `ds:get_dynamics`

## `ds:get-entities`

Scheme Extension: Deformable Surfaces

Action: This extension returns all the entities (FACE's or EDGE's) associated with a deformable modeling hierarchy.

Filename: `adm/ds_scm/dsscm.cxx`

APIs: `api_dm_get_attrib_dm2acis`, `api_dm_get_hierarchy_entities`

Syntax: `(ds:get-entities owner)`

Arg Types: owner entity

Returns: entity

Errors: None

Description: In ACIS deformable modeling, every deformable model corresponds to one or more ACIS ENTITIES, either FACES or EDGES. This query returns the ENTITY's associated with all the DS\_dmods in the deformable modeling hierarchy.

owner ACIS face or edge on which the deformable model lives.

Limitations:       None

Example:            ; ds:get-entities  
                      ; No example available at this time

## ds:get-entity

Scheme Extension:   Deformable Surfaces

Action:             This extension returns the entity (FACE or EDGE) associated with a deformable model.

Filename:           adm/ds\_scm/dsscm.cxx

APIs:               api\_dm\_get\_attrib\_dm2acis

Syntax:             (ds:get-entity owner tag)

Arg Types:          owner                               entity  
                     tag                                 integer

Returns:            entity

Errors:             None

Description:        In ACIS deformable modeling, every deformable model corresponds to exactly one ACIS entity, either a FACE or an EDGE. This query returns the entity associate with the underlying ACIS entity.

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

Limitations:        None

Example:            ; ds:get-entity  
                      ; No example at this time

## ds:get-epsilon

Scheme Extension:   Deformable Surfaces

Action:             Gets the epsilon fairing parameter for a deformable model.

Filename:           adm/ds\_scm/dsscm.cxx

APIs: `api_dm_get_attrib_dm2acis`

Syntax: `(ds:set-epsilon owner target)`

Arg Types:	owner	entity
	target	integer

Returns: real

Errors: None

**Description:** Epsilon regulates a shape fairing (energy minimization) term that is used to dampen control point oscillations in high degree splines (degree > 8).

Like the primary fairing terms, alpha and beta, epsilon should be 0 or positive. Epsilon is considered a supplement to the alpha and beta shape fairing terms, and should be relatively small compared to beta, the chief shape fairing term.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

```
Example:
; ds:get-epsilon
; Create a block.
(define b1 (solid:block (position 5 10 15)
  (position 10 20 30)))
;; b1
; pick a face
(ray:queue 8.00781 14.6484 500 0 0 -1 1)
;; #[ray (8.00781 14.6484 500) (0 0 -1)]
(define ds-model (pick-face))
;; ds-model
(define eps (ds:get-epsilon ds-model 2))
;; eps
(print eps)
;; 0
(ds:set-epsilon ds-model 2 0.1)
;; ()
(define eps (ds:get-epsilon ds-model 2))
;; eps
(print eps)
;; 0.1
```

Scheme Extension:

## Deformable Surfaces

Action: Gets the owner's deformable model's resistance to bending rate of change parameter for the deformable model.

Filename: adm/ds scm/dsscm.cxx

APIs: `api dm get attrib dm2acis`

Syntax: (ds:get-gamma owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: real

Errors: None

**Description:** Returns the owner's deformable model's resistance to bending rate of change parameter value for the **target** deformable model. The gamma term is to be used in conjunction with curvature constraints and C2 seams used to connect parent and child patches together with C2 continuity. The curvature constraint affects the curvature of the deformable model only at the point at which it is applied. The gamma weighted resistance to bending changes will blend the curvature constraint effect in with the rest of the deformable modeling constraint. When gamma is zero, it has no effect on the system.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the `target` is the deformable model whose tag identifier equals `target`.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None





Example:

```

; ds:get-gamma
; Define some helpful globals
; Build a test square face with a constraint point.
; (6x6 control points, x and y side length = 36)
(define dsmodell1 (ds:test-face 20 20 36 36 0))
;; dsmodell1
; Don't render the face.
(define c1 (ds:add-pt-cstrn dsmodell1 1
  "position" (par-pos .5 .5)))
;; c1
(ds:set-pt-xyz dsmodell1 c1 0
  (position 18 18 20))
;; 8
; Solve for the shape with and with default-shape.
(ds:set-gamma dsmodell1 2 0.0)
;; ()
(ds:solve dsmodell1 2 1)
;; ()
; The surface deforms.
(ds:set-gamma dsmodell1 2 40)
;; ()
(ds:get-gamma dsmodell1)
;; 40
(ds:solve dsmodell1 2 1)
;; ()

```

## ds:get-icon-radius

Scheme Extension: Deformable Surfaces

Action: Gets the current icon radius being used to render tag object information.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-icon-radius** owner)

Arg Types: owner entity

Returns: real

Errors: None

Description: Returns the current icon radius size for rendering tag object information.

owner ACIS face or edge on which the deformable model lives.

Limitations: None

Example:

```
; ds:get-icon-radius
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Ensure the dof state is current.
(ds:solve dsmodell 1 1)
;; ()
; Get the icon-radius state for the surface.
(ds:get-icon-radius dsmodell)
;; 1
```

## ds:get-integral-degree

Scheme Extension: Deformable Surfaces

Action: Gets the accuracy of spatial integrations executed on a deformable model.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-integral-degree** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: unspecified

Errors: None

Description: Gets the accuracy of the spatial integrations used for this owner's target deformable model.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

Deformable models evaluate integrals numerically when building the surface's equations of motion and the equations for constraint and load curves. Deformable surfaces are initially built with this value set to 6. Users may want to increase this value if they have found a curve constraint which is not being maintained adequately. Increasing this number beyond ten will tend to have little results on the system but begin to slow the system down considerably.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```

; ds:get-integral-degree
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Change the accuracy of gauss integration.
(ds:get-integral-degree dsmodell 1)
;; 10

```

## ds:get-interior-state

Scheme Extension: Deformable Surfaces

Action: Gets the interior state value for a target deformable model.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attr\_dm2acis

Syntax: (**ds:get-interior-state** owner [target=1])

Arg Types:	owner target	entity integer
Returns:	integer	
Errors:	None	
Description:	<p>Gets the interior state value for the target deformable model.</p> <p>When the interior_state = 0, the Deformable model is allowed to bend with C0 discontinuity between elements. For Bsplines and NURBs, C0 discontinuity within a surface can be achieved by increasing the knot count at an internal knot boundary.</p> <p>When interior_state = 1, the Deformable model prohibits C0 bending between elements by adding C1 internal tangent constraints between any elements whose internal representation will allow a C0 bend. For Bsplines and NURBs, this means that the deformation will be at least C1 everywhere, even if the underlying representation has multiple knots that would normally allow a C0 internal bend.</p> <p>The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:</p> <ul style="list-style-type: none"> <li>1 = active deformable model</li> <li>2 = root deformable model</li> <li>-1 = active deformable model and offspring</li> <li>-2 = root deformable model and offspring</li> </ul> <p>Otherwise, the target is the deformable model whose tag identifier equals target.</p> <p>owner ACIS face or edge on which the deformable model lives.</p> <p>target specifies which deformable model to use in a patch hierarchy.</p>	
Limitations:	None	

Example:

```

; ds:get-interior-state
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the control-points and tag objects.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cpts ds-draw-cstrns ds-draw-loads))
;; ()
(ds:solve dsmodell 1 1)
;; ()
(ds:get-interior-state dsmodell)
;; 1
; The system returns the default interior state
; value.
(ds:set-interior-state dsmodell 1 0)
;; ()
(ds:get-interior-state dsmodell)
;; 0
; The system returns assigned interior state value.

```

## ds:get-load-gain

Scheme Extension: Deformable Surfaces

Action: Gets the current gain value of a load tag object.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-load-gain** owner tag)

Arg Types:	owner	entity
	tag	integer

Returns: real

Errors: None

Description: Gets the current gain of one tag object in the face's deformable model.

The tag object is identified by the tag value. When the tag identifies a tag object, the deformable model in the patch hierarchy which contains the tag object is made the active deformable model.

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

Limitations:      None

Example:

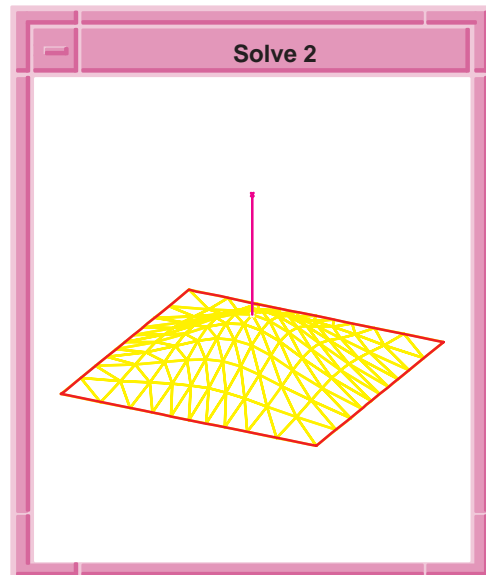
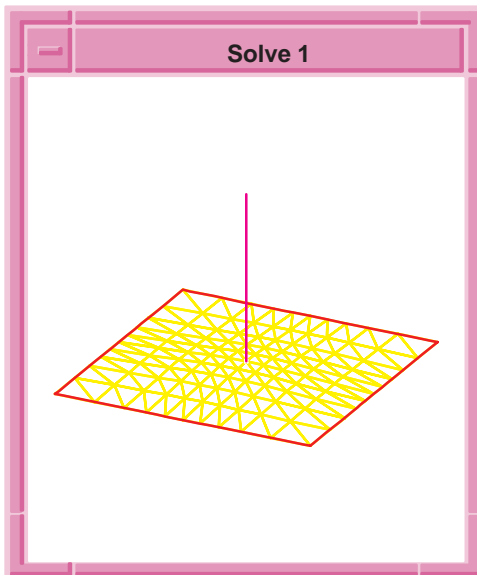
```
; ds:get-load-gain
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a spring to deform the surface.
(define c1 (ds:add-spring dsmodell 1
  (par-pos 0.5 0.5) (position 18 18 25) 10))
;; c1
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 1

; The surface should just barely be deformed.
; Increasing the spring gain reduces the distance
; between the spring end points.
(ds:set-load-gain dsmodell c1 100 #t)
;; 4
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 2

(ds:set-load-gain dsmodell c1 100 #t)
;; 4
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 3

(ds:set-load-gain dsmodell c1 100 #t)
;; 4
(ds:solve dsmodell 1 1)
;; ()
; OUTPUT Solve 4
```

```
; The spring displaces the surface by larger  
; and larger amounts.  
; Check the final load value for the spring.  
(ds:get-load-gain dsmodell1 c1)  
;; 310
```



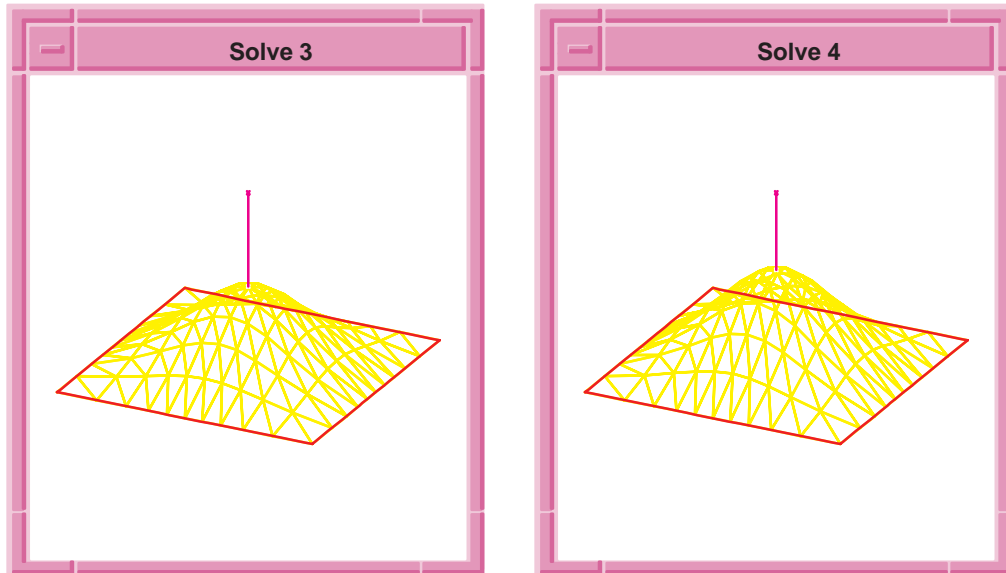


Figure 5-3. `ds:get-load-gain`

## `ds:get-minimal-corners`

Scheme Extension:

Deformable Surfaces

Action: This extension returns the minimal corners for an area load.

Filename: `adm/ds_scm/dsscm.cxx`

APIs: `api_dm_get_attrib_dm2acis`, `api_dm_set_array_size`

Syntax: `(ds:get-minimal-corners owner tag)`

Arg Types:	<code>owner</code>	<code>entity</code>
	<code>tag</code>	<code>integer</code>

Returns: `real ...`

Errors: `None`

Description: An area load restricts behavior on a subdomain of the `DS_dmod`. This function returns the minimal corner points characterizing this subdomain for an area load.

`owner` ACIS face or edge on which the deformable model lives.



tag identifier recognizes a constraint.

Limitations:       None

Example:            ; ds:get-minimal-corners  
                     ; No example available at this time

## ds:get-parent-tag

Scheme Extension:   Deformable Surfaces, DML Tags

Action:             Returns the tag number of the target deformable model's parent or -1 for none.

Filename:           adm/ds\_scm/dsscm.cxx

APIs:               api\_dm\_get\_attrib\_dm2acis

Syntax:             (**ds:get-parent-tag** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns:            integer

Errors:             None

Description:         Returns the tag identifier for the target dormable model's parent or -1 for none.

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

- 1     = active deformable model
- 2     = root deformable model

Otherwise, the target is the deformable model whose tag identifier equals target.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations:       None

Example:

```

; ds:get-parent-tag
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a rectangular patch to the parent shape.
; The new patch becomes the active shape.
(define patch1 (ds:add-patch dsmodell 1 1
  (par-pos 0.3 0.3) (par-pos 0.5 0.5)
  (par-pos 0.7 0.7)3))
;; patch1
; Exercise ds:get-parent-tag.
(ds:get-parent-tag dsmodell patch1)
;; 2

```

## ds:get-pt-uv

Scheme Extension:	Deformable Surfaces	
Action:	Gets the parametric position within a deformable surface of a constraint point, a pressure point, or a spring load.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	(ds:get-pt-uv owner tag)	
Arg Types:	owner tag	entity integer
Returns:	par-pos	
Errors:	None	
Description:	<p>Gets the surface point location of a constraint point, a pressure point, or a spring load in the face's deformable model. <b>tag</b> identifies the tag object to query. The <i>u</i> and <i>v</i> values in <b>uv_pos</b> are scaled to range from 0.0 to 1.0.</p> <p>When the <b>tag</b> identifies a tag object, the deformable model in the patch hierarchy which contains the tag object is made the active deformable model.</p>	

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

Limitations: None

Example:

```
; ds:get-pt-uv
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add center point constraints.
(define ccl (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; ccl
(ds:solve dsmodell 1 1)
;; ()
; Get the surface location of the pt constraint.
(ds:get-pt-uv dsmodell ccl)
;; #[par-pos 0.5 0.5]
```

## ds:get-pt-xyz

Scheme Extension: Deformable Surfaces

Action: Gets the position within *xyz* space of a control point, a constraint point, or a spring load.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-pt-xyz** owner tag [point-index=0])

Arg Types:	owner	entity
	tag	integer
	point-index	integer

Returns: position

Errors: None

Description: Returns the three dimensional space point position for a control point, a constraint point, or a spring load within the face's deformable model.

The point-index identifies which image point object to query when the given tag number identifies a tag object with more than one image point. tag identifies the tag object to query.

When tag does not identify an object with a distinct image point, unspecified is returned. When the tag identifies a tag object, the deformable model in the patch hierarchy which contains the tag object is made the active deformable model.

Point constraints:

point-index = 0	.....	the base-point
point-index = 2	.....	the curve tangent end-point
point-index = 2	.....	the surface tang1 end-point
point-index = 3	.....	the surface tang2 end-point
point-index = 4	.....	the normal vector end-point
point-index = 5	.....	the curve curvature end-point
point-index = 5	.....	the surface curv1 end-point
point-index = 6	.....	the surface curv2 end-point
point-index = 7	.....	the curve binormal end-point

For a curve constraint, the image point equals the last point used to pick the curve.

For distributed pressure, the image point is unspecified

For point pressure, the image point is the image point of the point pressure.

For a spring load, the image point is the free point location of the spring.

For a spring set, the image point is the free point of the pt-index spring of the set.

For a curve load, the image point is unspecified

For a dynamic load, the image point is unspecified.

owner ACIS face or edge on which the deformable model lives.

point-index identifies which image point object to query.

tag identifies the tag object to query.

Limitations:       None

Example:

```
; ds:get-pt-xyz
; Build a test square face with some tag objects
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a point constraint.
(define cc1 (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; constructed new attrib_dm2acis
;; cc1
(ds:solve dsmodell 1 1)
; Track the constraint point with the mouse.
(ui:info-dialog
  "click with mouse to move the pt-cstrn :")
;; #t
(ds:set-pt-xyz dsmodell cc1 0 2 (read-event))
;; 8
(ds:solve dsmodell 1 1)
;; ()
; Constraint point moves in the z direction and
; the Xsolve call makes the surface track the point.
; Find the 3-space location of the constraint point.
(ds:get-pt-xyz dsmodell cc1 0)
;: #[position 18.0 18.0 16.785]
; The z number varies depending on where you clicked.
```

## ds:get-shape-degree

Scheme Extension:       Deformable Surfaces

Action:               Gets the degree polynomial values for a deformable model shape representation.

Filename:             adm/ds\_scm/dsscm.cxx

APIs:                 api\_dm\_get\_attrib\_dm2acis



# ds:get-shape-dofs

Scheme Extension: Deformable Surfaces

Action: Gets arrays of the `dof`, `default_dof`, and `weight` values which define the current shape of deformable NURBs and NUBs.

Filename: `adm/ds_scm/dsscm.cxx`

APIs: `api_dm_get_attr_dm2acis`

Syntax: `(ds:get-shape-dofs owner [target=1])`

Arg Types: 

<code>owner</code>	<code>entity</code>
<code>target</code>	<code>integer</code>

Returns: `(real ...)`

Errors: `None`

Description: For NURB- and NUB-based deformable surfaces this extension returns the `dof`, `default_dof`, and `weight` arrays that define the target's current shape.

## Returns

```
(tot_dof_count u_dof_count v_dof_count
 (dof0(x y z) dof1(x y z) ...)
 (default_dof0(x y z) default_dof1(x y z) ...)
 (weight0 weight1 ...) for NURBS and
 ((dof0x y z dof1x y z ...)
 (default_dof0x y z default_dof1x y z ...)
 ... for B-splines.
```

where `tot_dof_count` is the total number of degrees of freedom used to define the deformable model's shape, and `u_dof_count` and `v_dof_count` are the number of dofs in the *u* and *v* directions.

The variables `dofi` are the `dof` values (a control point location) and the variables `default_dofi` are the default locations for those dofs. `weighti` are the weights associated with each `dof` for a NURB shape. Non-NURB shapes do not include a weight list in the return.

The `target` argument specifies which deformable model to use in a patch hierarchy. Valid values for `target` are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-shape-dofs
; Define some helpful globals
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
(define erase (entity:erase dsmodell))
;; erase
; Don't render the face.
; Get the basis degree values.
(ds:get-shape-dofs dsmodell 1)
;; (36 6 6 (0 0 1 0 7.2 1 0 14.4 1 0 21.6 1 0 28.8 1
;; 0 36 1 7.2 0 1 7.2 7.2 1 7.2 14.4 1 7.2 21.6 1
;; 7.2 28.8 1 7.2 36 1 14.4 0 1 14.4 7.2 1 14.4 14.4
;; 1 14.4 21.6 1 14.4 28.8 1 14.4 36 1 21.6 0 1 21.6
;; 7.2 1 21.6 14.4 1 21.6 21.6 1 21.6 28.8 1 21.6 36
;; 1 28.8 0 1 28.8 7.2 1 28.8 14.4 1 28.8 21.6 1
;; 28.8 28.8 1 28.8 36 1 36 0 1 36 7.2 1 36 14.4 1
;; 36 ...) (0 0 1 0 7.2 1 0 14.4 1 0 21.6 1 0 28.8 1
;; 0 36 1 7.2 0 1 7.2 7.2 1 7.2 14.4 1 7.2 21.6 1
;; 7.2 28.8 1 7.2 36 1 14.4 0 1 14.4 7.2 1 14.4 14.4
;; 1 14.4 21.6 1 14.4 28.8 1 14.4 36 1 21.6 0 1 21.6
;; 7.2 1 21.6 14.4 1 21.6 21.6 1 21.6 28.8 1 21.6 36
;; 1 28.8 0 1 28.8 7.2 1 28.8 14.4 1 28.8 21.6 1
;; 28.8 28.8 1 28.8 36 1 36 0 1 36 7.2 1 36 14.4 1
;; 36 ...))
```

## ds:get-shape-knots

Scheme Extension: Deformable Surfaces

Action: Gets arrays of the  $u$  and  $v$  direction knot values which act as element boundaries for deformable NURBs and NUBs.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrb\_dm2acis



owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-shape-knots
; Define some helpful globals.
;; ds-model
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
(define erase (entity:erase dsmodell))
;; erase
; Don't render the face.
; Get the basis degree values.
(ds:get-shape-knots dsmodell 1)
;; ((0 0.3333333333333333 0.6666666666666667 1)
;; (0 0.3333333333333333 0.6666666666666667 1)
;; (2 3 4 7) (2 3 4 7))
```

## ds:get-sibling-tag

Scheme Extension:

Deformable Surfaces, DML Tags

Action: Returns the tag number of the target deformable model's sibling or -1 for none.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-sibling-tag** owner [target=1])

Arg Types:	owner	entity
	target	integer

Returns: integer

Errors: None

Description: Returns the tag identifier for the target deformable model's sibling or -1 for none.

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

- 1 = active deformable model
- 2 = root deformable model

Otherwise, the target is the deformable model whose tag identifier equals target.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-sibling-tag
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Erase the display of this entity / ds test face.
; exists
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add two rectangular patches to the sibling shape.
; The new patch becomes the active shape.
(define patch1 (ds:add-patch dsmodell 2 1
  (par-pos 0.3 0.3) (par-pos 0.5 0.5)
  (par-pos 0.0 0.0)3))
;; patch1
(define patch2 (ds:add-patch dsmodell 2 1
  (par-pos 0.7 0.7) (par-pos 0.9 0.9)
  (par-pos 0.0 0.0) 3))
;; patch2
; Get the tag identifier for this model.
(ds:get-sibling-tag dsmodell patch1)
;; 12
```

## ds:get-spring-length

Scheme Extension: Deformable Surfaces

Action: Sets the gain of a load tag object.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-spring-length** owner target=1 gain=100 [inc])

Arg Types:	owner target gain inc	entity integer real boolean
------------	--------------------------------	--------------------------------------

Returns: integer

Errors: None

Description: Sets or increments the gain on one or more load target objects in the owner's deformable model.

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the target is the deformable model whose tag identifier equals target.

When the tag type is -2, all point pressure load gains are modified. When the tag type is -3, all spring load gains are modified. When the tag type is a positive integer, only the object with that tag identifier is modified.

When the inc argument is omitted, the modified load gains are set to the input gain value. When the inc argument is included, the modified load gains are incremented by the input gain value.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

gain is a measure of how strongly the load pulls the deformable model to its target.

inc is used to control modified load gains.

Limitations: None

Example:

```

; ds:get-spring-length
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
(define ccl (ds:add-spring dsmodell
  1 (par-pos 0.5 0.5) (position 18 18 25) 10))
;; ccl
; Compute a new deformable model position.
(ds:solve dsmodell 1 1)
;; ()
; Increasing the spring gain reduces the distance
; between the spring end points.
(ds:get-spring-length dsmodell ccl)
;; 23.0688847300202
(ds:solve dsmodell 1 1)
;; ()

```

## ds:get-tag-param-max

Scheme Extension:	Deformable Surfaces	
Action:	This extension returns an upper bound for the tag object parameterization.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	<b>(ds:get-tag-param-max</b> owner tag)	
Arg Types:	owner tag	entity integer
Returns:	(real ...)	
Errors:	None	

**Description:** Tag objects are usually parameterized. For example, a curve is parameterized by a single continuous parameter and a spring-set is parameterized by a single discrete parameter. This extension returns an upper bound for the tag object parameterization.

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

**Limitations:** None

**Example:**

```
; ds:get-tag-param-max
; build a sheet-body
(define my_sheet (sheet:face
  (face:plane (position 0 -5 0) 10 10)))
;; my_sheet
; get the face
(define ds-model (list-ref
  (entity:faces my_sheet) 0))
;; ds-model
; get a nice view
(iso)
;; #[view 852730]
(zoom-all)
;; #[view 852730]
; create a curve load
(define crv-load (ds:add-str-load ds-model 2
  (par-pos .1 .1) (par-pos .3 .4) 1000))
;; crv-load
; query for param max
(ds:get-tag-param-max ds-model crv-load)
;; (1)
```

## ds:get-tag-param-min

Scheme Extension: Deformable Surfaces

**Action:** This extension returns a lower bound for the tag object parameterization.

**Filename:** adm/ds\_scm/dsscm.cxx

**APIs:** api\_dm\_get\_attrib\_dm2acis

**Syntax:** (ds:get-tag-param-min owner tag)

<b>Arg Types:</b>	owner	entity
	tag	integer

Returns:	(real ...)
Errors:	None
Description:	<p>Tag objects are usually parameterized. For example, a curve is parameterized by a single continuous parameter and a spring-set is parameterized by a single discrete parameter. This method returns a lower bound for the tag object parameterization.</p> <p>owner ACIS face or edge on which the deformable model lives.</p> <p>tag identifier recognizes a constraint.</p>
Limitations:	None
Example:	<pre> ; ds:get-tag-param-min ; build a sheet-body (define my_sheet (sheet:face   (face:plane (position 0 -5 0) 10 10))) ;; my_sheet ; get the face (define ds-model (list-ref   (entity:faces my_sheet) 0)) ;; ds-model ; get a nice view (iso) ;; #[view 852730] (zoom-all) ;; #[view 852730] ; create a curve load (define crv-load (ds:add-str-load ds-model 2   (par-pos .1 .1) (par-pos .3 .4) 1000)) ;; crv-load ; query for param min (ds:get-tag-param-min ds-model crv-load) ;; (0) </pre>

## ds:get-tag-patch

Scheme Extension: Deformable Surfaces

Action:	Gets the tag identifier number of the patch which contains the input tag object.
Filename:	adm/ds_scm/dsscm.cxx
APIs:	api_dm_get_attrib_dm2acis

Syntax:	(ds:get-tag-patch owner tag)	
Arg Types:	owner	entity
	tag	integer
Returns:	integer	
Errors:	None	
Description:	Returns the tag identifier number for the patch within the deformable model patch hierarchy associated with the input owner that contains the tag object. When the input tag value does not correspond to a tag object in the hierarchy, -1 is returned.	
	Making the query on an owner without deformable model causes a deformable model to be added to the entity and a tag value is returned.	
	owner ACIS face or edge on which the deformable model lives.	
	tag identifier recognizes a constraint.	
Limitations:	None	



Example:

```
; ds:get-tag-patch
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a pt-cstrn at the center of the parent and
; track it.
(define cc1 (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; cc1
(ds:set-pt-xyz dsmodell cc1 0
  (position 18 18 10))
;; 8
; Compute a new deformable model position.
(ds:solve dsmodell 1 1)
;; ()
; Add a patch to the parent shape.
; The new patch becomes the active shape.
(ds:add-patch dsmodell 2 1 (par-pos 0.3 0.3)
  (par-pos 0.5 0.5) (par-pos 0.0 0.0) 3))
;; 8
; Add and track a pt-cstrn on the patch.
(define cc2 (ds:add-pt-cstrn dsmodell
  1 "position" (par-pos 0.5 0.5)))
;; cc2
(ds:set-pt-xyz dsmodell cc2 0
  (position 18 18 36))
;; 8
(ds:solve dsmodell 1 1)
;; ()
; Now find the tag value of the patch that owns
; the cc2 constraint.
(ds:get-tag-patch dsmodell cc2)
;; 8
```

# ds:get-tag-summary

Scheme Extension: Deformable Surfaces

**Action:** Pretty prints and returns a list of the current tag identifiers and the associated tag types for all tag objects in a deformable surface.

**Filename:** adm/ds\_scm/dsscm.cxx

**APIs:** api\_dm\_get\_attrib\_dm2acis

**Syntax:** (**ds:get-tag-summary** owner [target=1 print=1])

<b>Arg Types:</b>	owner	entity
	target	integer
	print	integer

**Returns:** ((integer . integer) ...)

**Errors:** None

**Description:** Returns a list of all the tag objects currently contained within the target deformable model. Two pieces of information are returned for every contained tag object: the tag object's tag number and the tag object's type. Both pieces of information are returned as integers.

The first 8 entries of the returned list are always used to describe the target deformable model, and its parent, its sibling, and its child. Whenever the deformable model does not have a parent, sibling, or child, the associated tag\_number is set to -1, and the associated tag type is set to 0.

The returned list is organized as:

```
(target Deformable Model tag_number,
  type, target's parent Deformable Model
  tag_number, type target's sibling Deformable
  Model tag_number, type, target's child Deformable
  Model tag_number, type, contained tag_number,
  type, contained tag_number, type, ... )
```

The returned list length is 2 times the number of contained tag objects.

By default, the function also pretty prints the tag list to the Scheme window.

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

The **print** argument controls output to the Scheme window. When **print** equals 1 a table of the the tag values and their tag types is output. When **print** equals 0 no table is printed, only the (tag type ...) list is returned.

The list of returned type values includes:

- 1 = No such tag object
- 1 = Spline Control Point
- 2 = Point Pressure Load
- 3 = Distributed Pressure Load
- 4 = Spring Load
- 5 = Spring Set Load
- 6 = Load Curve
- 7 = Dynamic Load
- 8 = Point Constraint (not a seam)
- 9 = Seam Point Constraint
- 10 = Curve Constraint (not a seam)
- 11 = Seam Curve Constraint
- 12 = Deformable Surface
- 13 = Deformable Curve
- 14 = Vector Load
- 15 = Attractor Load
- 16 = Multi-surface link constraint
- 17 = Area constraint
- 18 = Link Load
- 19 = Tracking Position Deformable Curve
- 20 = Tracking Tangent Deformable Curve
- 21 = Tracking Curvature Deformable Curve

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

**print** controls output to the Scheme window.

Limitations: None

Example:

```
; ds:get-tag-summary
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
```

```

; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a spring.
(define c1 (ds:add-spring dsmodell 1
  (par-pos 0.5 0.5) (position 18 18 15) 100))
;; c1

; Get the list of current tag identifiers and types.
(ds:get-tag-summary dsmodell 1)
; tgt_dmod = 2, Deformable Surface
; parent = NULL
; sibling = NULL
; child = NULL
; id type
; --- ----
; 3 Curve Constraint
; 4 Curve Constraint
; 5 Curve Constraint
; 6 Curve Constraint
; 7 Point Spring Load
;; (2 12 -1 0 -1 0 -1 0 3 6 4 6 5 6 6 6 7 4)

```

## ds:get-tag-type

Scheme Extension:

Deformable Surfaces

Action: Gets the tag object's type ID as an integer.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-tag-type** owner tag)

Arg Types:	owner	entity
	tag	integer

Returns: integer

Errors: None

Description: Returns the type of the tag associated with the input face:

The list of returned type values includes:

- 1 = No such tag object
- 1 = Spline Control Point
- 2 = Point Pressure Load
- 3 = Distributed Pressure Load
- 4 = Spring Load
- 5 = Spring Set Load
- 6 = Load Curve
- 7 = Dynamic Load
- 8 = Point Constraint (not a seam)
- 9 = Seam Point Constraint
- 10 = Curve Constraint (not a seam)
- 11 = Seam Curve Constraint
- 12 = Deformable Surface
- 13 = Deformable Curve
- 14 = Vector Load
- 15 = Attractor Load
- 16 = Multi-surface link constraint
- 17 = Area constraint
- 18 = Link Load
- 19 = Tracking Position Deformable Curve
- 20 = Tracking Tangent Deformable Curve
- 21 = Tracking Curvature Deformable Curve

owner ACIS face or edge on which the deformable model lives.

tag identifier recognizes a constraint.

Limitations: None

Example:

```

; ds:get-tag-type
; Get the tag type of a spring load.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a spring and solve for the new shape.
(define c1 (ds:add-spring dsmodell 1
  (par-pos 0.5 0.5) (position 18 18 15) 100))
;; c1
; Get the tag type of the spring load.
(ds:get-tag-type dsmodell c1)
;; 4

```

## ds:get-tags

Scheme Extension:

Deformable Surfaces

Action:	Returns the tags in a deformable modeling hierarchy.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	<b>(ds:get-tags owner)</b>	
Arg Types:	owner	entity
Returns:	(integer ...)	
Errors:	None	
Description:	Returns an integer list of tags corresponding to all tag objects in the deformable modeling hierarchy.	
	owner ACIS face or edge on which the deformable model lives.	
Limitations:	None	

Example:

```

; ds:get-tags
; Get the tags in the hierarchy.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Add a spring and solve for the new shape.
(define c1 (ds:add-spring dsmodell 1
  (par-pos 0.5 0.5) (position 18 18 15) 100))
;; c1
; Get the tag type of the spring load.
(ds:get-tag-type dsmodell c1)
;; 4
; get the tags
(ds:get-tags dsmodell)
;; (2 6 5 4 3 7)

```

## ds:get-tan-display-gain

Scheme Extension:	Deformable Surfaces	
Action:	Gets the display scaling value used to vary the visual length of all the tangent constraints' tangent vectors within the deformable model.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	api_dm_get_attrib_dm2acis	
Syntax:	<b>(ds:get-tan-display-gain</b> owner [target=1])	
Arg Types:	owner	entity
	target	integer
Returns:	real	
Errors:	None	
Description:	Gets the display scaling value used to vary the displayed length of all the tangent constraints' tangent vectors within the target deformable models. The default value is 1.0.	

The **target** argument specifies which deformable model to use in a patch hierarchy. Valid values for **target** are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the **target** is the deformable model whose tag identifier equals **target**.

**owner** ACIS face or edge on which the deformable model lives.

**target** specifies which deformable model to use in a patch hierarchy.

Limitations: None

Example:

```
; ds:get-tan-display-gain
; Build a test edge with some tag objects
; (6 control points, x side length = 36)
(define dsmodell1 (ds:test-edge 6 36 0))
;; dsmodell1
(define erase (entity:erase dsmodell1))
;; erase
; Don't render the edge.
; Add a position-tangent point constraint.
(define c1 (ds:add-pt-cstrn dsmodell1 2
    "pos_tan" (par-pos 0.5 0.5)) )
;; c1
; Render the loads, constraints, and curve
; normal-comb.
(ds:get-draw-state dsmodell1 1 )
;; 14
; Vary the tan_display_gain to change the image
; length of the constraint vector.
(ds:set-tan-display-gain dsmodell1 1 15.0)
;; ()
; Query the tan_display_gain.
(ds:get-tan-display-gain dsmodell1 1)
;; 15
```

## ds:get-tight-state

Scheme Extension: Deformable Surfaces

Action: Gets the tight state of a load/constraint on a deformable model.

Filename: adm/ds\_scm/dsscm.cxx



APIs:	api_dm_get_attrib_dm2acis		
Syntax:	(ds:get-tight-state owner tag)		
Arg Types:	owner	entity	
	tag	integer	
Returns:	integer		
Errors:	None		
Description:	<p>When the tight state is 1, the load/constraint is tightened, overriding a default shape of 1. There is no effect when the default shape is 0.</p> <p>The input argument <b>owner</b> is the face or edge being sculpted. <b>tag</b> is the identifier for the load/constraint to modify. When the tag identifier identifies a load/constraint, the deformable model in the patch hierarchy, which contains the load/constraint, becomes the active deformable model.</p> <p>This extension returns a 1 or 0, corresponding to the tight state of the tag's tight state.</p> <p><b>owner</b> ACIS face or edge on which the deformable model lives.</p> <p><b>tag</b> identifier recognizes a constraint.</p>		
Limitations:	None		

Example:

```

; ds:get-tight-state
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Clear the face.
(define erase (entity:erase dsmodell))
;; erase
(define refresh (view:refresh))
;; refresh
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Make a curve constraint.
(define crv-cstrn (ds:add-str-cstrn dsmodell 2 'p
  (par-pos .2 .2) (par-pos .8 .8)))
;; crv-cstrn
; Turn off tightening.
(ds:set-tight-state dsmodell crv-cstrn 0)
;; #t
; Check the tight state - it should be 0.
(ds:get-tight-state dsmodell crv-cstrn)
;; 0
; Some operations automatically reset the tight state
; to 1 - curve tracking, for example.
(ds:make-tracking-curve dsmodell crv-cstrn)
;; 8
; We now have a tight state of 1.
(ds:get-tight-state dsmodell crv-cstrn)
;; 1

```

## ds:get-type-string

Scheme Extension:	Deformable Surfaces	
Action:	Returns a string describing the input type number.	
Filename:	adm/ds_scm/dsscm.cxx	
APIs:	None	
Syntax:	<b>(ds:get-type-string type)</b>	
Arg Types:	type	integer

Returns: string

Errors: None

Description: Returns the string description for the input type value. The list of known type values includes:

-1	=	No such tag object
1	=	spline control point
2	=	point pressure load
3	=	distributed pressure load
4	=	spring load
5	=	spring set load
6	=	load curve
7	=	dynamic load
8	=	point constraint (not a seam)
9	=	seam curve constraint
10	=	curve constraint (not a seam)
11	=	seam curve constraint
12	=	deformable surface
13	=	deformable curve
14	=	vector load
15	=	attractor load
16	=	multi-surface link constraint
17	=	area constraint
18	=	link load
19	=	tracking position deformable curve
20	=	tracking tangent deformable curve
21	=	tracking curvature deformable curve

type is an input type value.

Limitations: None

Example:

```
; ds:get-type-string
; Get the string description for type value 7.
(ds:get-type-string 7)
;; "The Dynamic Load"
```

## ds:get-xyz

Scheme Extension: Deformable Surfaces

Action: Computes an xyz position on a deformable model for an input par-pos location.

Filename: adm/ds\_scm/dsscm.cxx

APIs: api\_dm\_get\_attrib\_dm2acis

Syntax: (**ds:get-xyz** owner target=1 uv-position)

Arg Types:	owner	entity
	target	integer
	uv-position	par-pos

Returns: position

Errors: None

Description: Computes an xyz position on a deformable model for a given uv-position input par-pos location. owner specifies the entity that owns the target deformable model.

The target argument specifies which deformable model to use in a patch hierarchy. Valid values for target are:

- 1 = active deformable model
- 2 = root deformable model
- 1 = active deformable model and offspring
- 2 = root deformable model and offspring

Otherwise, the target is the deformable model whose tag identifier equals target.

owner ACIS face or edge on which the deformable model lives.

target specifies which deformable model to use in a patch hierarchy.

uv-position is the u and v position values.

Limitations: None

Example:

```
; ds:get-xyz
; Add to a square test face a parabolic crv-load
; and use it.
; Build a test square spline face.
; (6x6 control points, x and y side length = 36)
(define dsmodell (ds:test-face 6 6 36 36 0))
;; dsmodell
; Don't display entity / ds test face exists.
(define erase (entity:erase dsmodell))
;; erase
; Render the loads and constraints.
(ds:set-draw-state dsmodell 1
  (+ ds-draw-cstrns ds-draw-loads))
;; ()
; Evaluate a point on the face.
(ds:get-xyz dsmodell 1 (par-pos 0.5 0.5))
;; #[position 18 18 1]
```