

Knowledge Sharing in CBR



Data and Information

Data: tokens/symbols

- BLUE
- 1941

Information: data + context

- a relational database
- a story
- a semantic network



Knowledge and Sharing

Agent applies knowledge to increase utility

Knowledge has two components:

- Procedures that agent can execute
- Classifiers that recognize environment

To share knowledge...

- Conversing agents must have similar utility metrics



Summary of Previous Work

- Translated attribute of database with coded semantic
 - Agent applied action based upon perception of the state of the attribute of interest
 - Information translation, not knowledge
 - Limited by information/knowledge available to agents

 - Contribution: incorporation of utility allows for highly autonomous reasoning.
-
-

Motivation

- CBR (case-based **retrieval**, more precisely) has become common in knowledge management environments.
- Sharing of knowledge is an economical way for CBR systems to increase effectiveness
- Dell / Microsoft Example



Case-Based Reasoning: Overview

- “similar problems have similar solutions”
- Agent keeps history of experience
 - Problem
 - Applied solution
 - Outcome
- A solution to a new problem starts by searching case base for most similar past experience



Case-Based Reasoning: “4Rs”

The 4 Rs of case-based reasoning:

- Retrieve
 - Find most similar case to current problem
 - Reuse
 - Adapt solution of prior experience to current problem
 - Apply solution
 - Revise
 - Observe outcome, repair solution if necessary
 - Retain
 - Add new case to case-base
-
-

Case-Based Reasoning: Knowledge

Knowledge in Case-Based Reasoning is distributed across three components:

- Indexed properties of the problem
- Solution associated to past experience of problem
- Similarity metric used in retrieval
 - Derived from domain knowledge, approximates similarity of solutions between problems.



Description of Problem

- Two agents A_I and A_r are CBR with attribute-indexed homogeneous cases
 - A_I and A_r have different indexing schemes and retrieval metrics
 - Create a translation that maps the cases of A_r into cases usable by A_I
-
-

Goals

Agents are social, but not necessarily cooperative.

- Maximize agent's knowledge base
- Minimize work required by remote agent
- Maximize autonomy of agents



Related...

On Case-based Knowledge Sharing in the Semantic Web

- H. Chen and Z. Wu
 - + Introduce RDF markup and ontological-based framework for case-base sharing in open systems
 - + Meta description valid for attribute-indexed, structured, and other case representations
 - - Use uberlingua for translation
-
-

Related...

Integrating Case-based Reasoning and Decision Theory

- C. Tsatsoulis, Q. Cheng, and H. Wei
 - + Novel approach to reasoning about cases without completely defined problem spaces
 - + Application of decision/utility theory to case similarity
 - - No knowledge sharing/acquisition
-
-

Formulation: Schema

- Schema is a set $S = \{a_1, \dots, a_n\}$
- For each attribute a in S , $\text{domainOf}(S, a)$ is a finite, discrete set of the values which an instance of a can take.



Formulation: Problem Instance

- A problem instance P is a set of ordered pairs of the form $\{ \langle a_1, v_1 \rangle, \dots, \langle a_m, v_m \rangle \}$ where each a in schema S and v in $\text{domainOf}(S, a)$
 - $\text{schemaOf}(P)$ is the schema over which P is defined
 - $\text{valueOf}(P, a)$ is the value bound to the given attribute.
 - A complete problem defines values for all a in S .
-
-

Formulation: Agent

An agent is defined by the following functions...

- **schemaOf (A)** the schema used by A
 - **actionsOf (A)** a set $\{k_1, \dots, k_n\}$ of actions
 - **casesOf (A)** the set of cases known by A.
 - **distance (A, P1, P2)** the distance metric
 - **reward (A, k, P)** the utility gained by A by applying action k to problem P.
 - **retrieve (C, d, p)** retrieves the most similar case in C, with respect to problem p and metric d.
-
-

Formulation: Case

A case c is defined by...

- $\text{idOf}(c)$ a unique (random) identifying string
 - $\text{agentOf}(c)$ the agent that recorded the case
 - $\text{problemOf}(c)$ the problem as defined in the case, c .
 - $\text{solutionOf}(c)$ the solution associated to c .
Note that $\text{solutionOf}(c)$ in $\text{actionsOf}(\text{agentOf}(c))$
-
-

Formulation: Attribute Translator

An attribute translator, $T_a(S_1, a_1, S_2, a_2, v_1)$
maps the value v_1 in $\text{domainOf}(S_1, a_1)$ into
a new value in $\text{domainOf}(S_2, a_2)$

- Let M be $|\text{domainOf}(S_1, a_1)|$
 - Let N be $|\text{domainOf}(S_2, a_2)|$
 - There are N^M possible attribute translators for
 (a_1, a_2)
-
-

Formulation: Schema Translator

Schema translators are constructed from sets of attribute translators.

- A schema translator $T_s(S_1, S_2, P_1)$ maps the problem P_1 defined over S_1 schema into a problem P_2 defined over S_2
 - An attribute P_1 of may only map into one attribute of P_2
 - Permute(M,N) possible schema translators, where $M = |S_1|$ and $N = |S_2|$
-
-

Problem Statement

- Two agents A_1 and A_r
- $\text{schemaOf}(A_1) \neq \text{schemaOf}(A_r)$
- $\text{actionsOf}(A_1) == \text{actionsOf}(A_r)$
- Find schema translator T_s such that...

Sum for all c in $\text{casesOf}(A_r)$ [$\text{utility}(A_1,$
 $\text{solutionOf}(c), T_s(\text{schemaOf}(A_r),$
 $\text{schemaOf}(A_1), \text{problemOf}(c)))$] > 0

Solution Overview

- Generate Ts
 - Apply Ts to each case c in $\text{casesOf}(AI)$ to produce $x\text{Cases}$
 - For each case test in $x\text{Cases}$:
 - Find best match for test in $(x\text{Cases} - \text{test})$ according to Ar 's distance metric
 - Compute utility gain by applying match case solution to original problem.
 - Accept Ts if sum of utilities is > 0
-
-

Future: Better Solution Method

- Solution method requires brute force search of large space.
- While intractable for pathological cases, likely, heuristics will make average case feasible.



Future: Feedback Mechanism

- Remote cases should remain in state of partial trust until local agent has made use of a case and evaluated its outcome according to its own perception of utility
 - As remote cases are applied trust in the translation should be modified accordingly
 - Allow agent to preserve translation and re-evaluate translation as more evidence is collected
-
-

Future: More Realistic Knowledge

- The omniscient perspective where each agent knows perfectly its utility function is very unrealistic.
- The formulation must evolve to reflect conditions where the agent knows the utility of problem/solution pairs only its case-base.



Future: Graph-based Cases

- Graph-based cases (semantic networks) have been proposed as a richer means of case representation
- Study feasibility of applying utility-oriented translation techniques to graphical cases



Conclusions

- Database utility-oriented attribute-entity translation scheme has been modified/extended for use in CBR
- Completion of method will enable CBR agents to operate in open systems with high autonomy.

